

Media Arts and Technology, King Monkut's Institute of Technology Thonburi

In 2007, when the digital content industry was rapidly growing, a program in digital content business was created.

In 2008, two new programs were approved by the university's academic senate to be launched in the first semester of 2008 academic year. The two programs are: 1) Bachelor of Science Program in Media Technology and 2) Bachelor of Fine Arts Program in Media Arts.

In the first semester of 2009 academic year, the Bachelor of Technology Program in Medical and Science Media was first offered.

In the first semester of 2010 academic year, a curriculum modification of B.Sc. of Media Technology was made. The program offers three major programs: Digital Media Technology, Game Development, and Medical Media Innovation.

In the first semester of 2012 academic year, two modified programs, B.Sc. in Media Technology and B.Tech. in Technical Media Innovation, were first offered.

In the 2515 academic year, the establishment project of College of Innovative Media was initiated.

In 2016, the B.F.A. in Media Arts Program was under revision process and scheduled to be offered in the first semester of 2017 academic year.

In 2018, seven bachelor's degree curriculums in Media, which are all integrated programs, were revised and moved from being under the administration of the Faculty of Industrial Education to be under the Faculty of Architecture. This became effective since the first semester of 2017 academic semester and was also effective to the students who entered the university in the 2010 academic year.